

Lesson Place the panels and play with KUMIITA!

## **Start Panel**



Always begin on the Start Panel! KUMIITA will go in the direction of the arrow!

### **Goal Panel**



Always finish with the Goal Panel!

## **Go Panels**



KUMIITA moves with the arrow on the Go Panels, so you can change direction too!



Try and go forward!



Panels and Placing

Lesson 7: Place the panels and play with KUMIITA!

### Add sounds and actions!

KUMIITA barks like a dog, continues in the direction of the arrow, plays the piano, does a spin, and is in!



### Listen to the music!



After playing the do, re, mi, fa, so notes, KUMIITA plays them as a song on the Replay Panel  $\checkmark$  then goes to the goal!



Make your own fun course using sound and action panels along with the Go, Start and Goal panels!





#### Lesson 2: Let's change the color of KUMIITA's stripes!

### Let's change KUMIITA's color with the Color Change Panels!



Place the Start Panel, the green Color Change Panel and the Goal Panel in order, then start KUMIITA!



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Panels and Placing

Lesson2: Let's change the color of KUMIITA's stripes!



Let's try the Color Change Panels!



KUMIITA keeps changing colors to the goal!



KUMIITA changes to the color on the Color Change Panels. Just like green, there are red, yellow and blue Color Change Panels.

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Lesson 3 Watch KUMIITA on the Color Node Panel!

# What is a Color Node Panel?



Here is one. This panel has four colored arrows. When KUMIITA comes to this panel, KUMIITA will go in the direction that matches the color on its stripes.

### For example...





KUMIITA will follow the **blue** arrow.



When you change KUMIITA's color with the Color Change Panel, KUMIITA will go in the direction of its color on the Color Node Panel!

Panels and Placing

Lesson 3: Watch KUMIITA on the Color Node Panel!



Let's try the Color Node Panel!



Because KUMIITA's color will turn yellow, it will change direction!



Lesson Watch KUMIITA on the Random Panel!

## What is a Random Panel?



This is a Random Panel. You never know what will happen on this mysterious panel. This panel will be a random choice of the Color Change, Animal or Instrument Panels.

### What does random mean?

Random is something that happens without set rules where you do not know what will happen next.

Panels and Placing

### Lesson4: Watch KUMIITA on the Random Panel!

#### For example...

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#### Lesson4: Watch KUMIITA on the Random Panel!

Placement Challenge

### Let's try a course using Random Panels!



How many times will KUMIITA come to the Random Panel before finding the Goal Panel on this Random Panel course? Minimum: 1 time Maximum:infinite times

\*If the red, blue or green Color Change Panel turns up, KUMIITA will come to the Random Panel again.

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### Color Change and Color Node Panels



Panel Quiz

### Random and Color Node Panels



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What will turn up at a Random Panel ?? How do you place the Go Panel → at the make KUMIITA reach the goal no matter what turns up?

\*A course can change with what turns up at a Random Panel, so keep trying from the start!

What a success if you can make it to the goal!